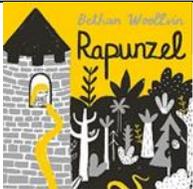
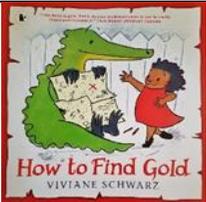
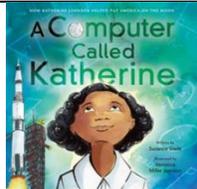
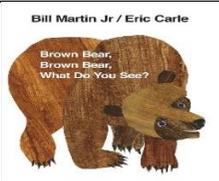


Year One Curriculum Map 2024/25

Curriculum Area	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
English	Traditional Fairy Tales	Fiction	Fiction	Non-fiction	Science fiction	Poetry
	 <p>Rapunzel by Bethan Woolvin</p>	 <p>How to find gold by Viviane Schwarz</p>	 <p>The Dark by Lemony Snickett</p>	 <p>Life in the Arctic by Jennifer Symanski</p>	 <p>A Computer called Katherine by Suzanne Slade</p>	 <p>Brown Bear, Brown Bear What do you see? By Bill Martin Jr/Eric Carle</p>
Maths	Place Value to 10 Addition and Subtraction	Addition and Subtraction Shape	Place Value to 20 Addition and Subtraction to 20	Place Value to 50 Length and height Mass and Volume	Multiplication and Division Fractions	Position and Direction Place Value within 100 Money and Time
Science	<u>Living things</u> Body parts and senses Five animal groups and Animal diets		<u>Materials</u> Naming materials and describing their properties Sorting and comparing materials and investigations		<u>Plants</u> Labelling and describing structure of plants Naming common plants and observing plants overtime.	
History & Geography	<u>Geography</u> Weathers and Seasons		<u>History</u> Toys from the past	<u>Geography</u> Weathers and Seasons <u>History</u> Grace Darling	<u>Geography</u> Our local area	<u>History</u> Moon Landings
Art / Design Technology	<u>DT</u> The class loom	<u>Art</u> Drawing	<u>DT</u> Mechanisms: sliders/levers	<u>Art</u> Painting	<u>DT</u> Healthy lifestyle	<u>Art</u> 3D Art
P.E.	<u>Games</u> Accuracy, control, striking, competition		<u>Games</u> Accuracy, control, striking, competition		<u>Games</u> Accuracy, control, striking, competition	

	<u>Dance</u> Styles, movement, composition	<u>Dance</u> Styles, movement, composition	<u>Gymnastics</u> Shape, position and sequencing	<u>Gymnastics</u> Shape, position and sequencing	<u>Athletics</u> Knowledge, running, jumping, throwing	<u>Athletics</u> Knowledge, running, jumping, throwing
Computing	Technology around us	Digital painting	Moving a robot	Grouping data	Digital writing	Programming animations
P.S.H.E.	How do we decide how to behave?	How do we feel?	What makes us special?		How do we keep safe?	What can we do with money?
Music	Pitch: Using instruments	Pitch: Using instruments	Sound sources: Body and environment		Sound effects: Dramatising stories and performances	
R.E.	What can we learn from Creation Stories?	Who is a Christian and what do they believe? (Part 1)	What festivals do different religions celebrate?	Who is a Christian and what do they believe? (Part 2)	What ways are a church/ mosque etc. important to believers (Mosque focus)	Unit Theme: 1:9 How do religions celebrate the birth of a baby?